



SEMINOLE TRIBAL FAIR & POW WOW

FEBRUARY 26 - 27

YOUTH BASKETBALL TOURNAMENT RULES

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1. Rosters are locked at start of first game.*
2. Roster limit: Eight (8) players per team for all divisions.
3. One girl must be on court at all times. If no girl is present, the team will receive a technical foul and can only play with four boys.
4. **10U** and **14U**: teams will have *four, eight (8) minute quarters*.
 - Four (4) minutes for overtime - one (1) full timeout per team.
5. **18U**: teams will have *four, ten (10) minute quarters*.
 - *Losers bracket: four, eight (8) minute quarters.*
 - Five (5) minutes for overtime - one (1) full timeout per team.
6. Each team will receive two (2) 30-second timeouts and two (2) full length timeouts per game.
7. Team Jerseys are required. No taped on numbers.
8. **Mercy Rule**: At any point in second half when up by 30, the clock *will run continuously* for jump balls, fouls, violations, free throws, and out-of-bounds plays. The clock will *only stop* for timeouts, officials' timeouts, or injury time-outs.
9. Bonus on seventh (7) foul, double bonus on tenth (10) foul.
10. No fighting tolerated. Any player(s) fighting in a game will be ejected with a one game suspension.
11. Officials call is final, verbal abuse will not be tolerated. Physical contact against any official will constitute ejection from the game and the tournament area.
12. Any player under the influence of alcoholic beverages, drugs, including inhalants, will not be permitted to play and will be reported to the proper authorities.
13. Game time and game schedule are subject to change at the discretion of tournament staff.
14. Technical Fouls: fee must be paid before player can return to game, even if technical is received during an elimination game.
 - Fees:
 - First technical: \$50
 - Second technical + ejection from game: \$100
15. In case of protest, there is a \$100 protest fee. No refund will be issued whether the protest is won or lost.
16. Coach (*team manager or team representative*):
 - Must be present for all games.
 - Must be at least 18 years old.
 - Will be the one to contact in case of a protest and will also be held liable for player misconduct.
 - Must show players proof of Tribal I.D. or C.D.I.B. upon request.
 - **Coaches, team managers, or team representatives are solely responsible and accountable for all completed paperwork, and if applicable: entry fee, for their team's participation.**

*In following of traditional rules, roster can only change by affected clan.

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